

# Scientific Scavenger Hunt

## Game Birds

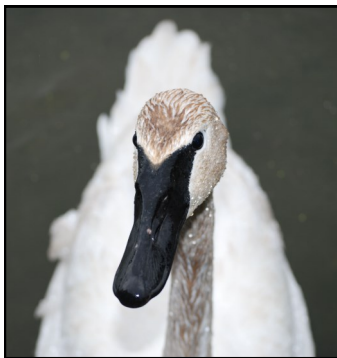


1. Should Game birds be classified as predators or prey? Why?

2. Find a bird that has brightly colored feathers. Why did this bird evolve to have bright colors?

3. Find a bird that has brown colored feathers. Why did this bird evolve to have drab colors?

## Waterfowl



4. What anatomical features do ducks, geese and swans have in common?

5. Which bird is best suited for the Wintergreen Lake habitat? What evidence do you have to support your answer?

6. Draw a food web; include waterfowl and organisms living in the Lake. Label producers, consumers and decomposers.

## Birds of Prey



7. Find and observe a predator. List 3 identifying characteristics

8. Find the Barred Owl. What physical characteristic does it lack? Why would it be unable to survive in the wild?

9. Visit the Bald Eagle exhibit. How old are the eagles?

## Pollinator Garden



10. Find 3 different shaped flowers. Why do they have different shapes? What organisms use them?

11. Find a bird eating from a feeder. Why did it select the type of food it did?

12. Describe the beak shape of birds visiting the Garden.



Kellogg Bird Sanctuary  
**Rules and Expectations**

**Things to remember when you are visiting the Sanctuary:**

**Be safe**

- Stay with your group
- Stay behind your guide/chaperone
- Walk/ No running

**Be respectful**

- of each other.
- of the birds, other animals and plants at the Sanctuary.
  - Use inside voice
  - Remove gum and candy
  - Stay behind fences
- Please silence cell phones.

**Parents and Teachers**

We are so glad that you are here to share this day with us.

Parents, please help by:

- limiting the use of your cell phone
- keeping the group together and moving along the trail
- by listening and learning along with your children
- don't answer questions for the children

**Restrooms:** There are two sets, one here behind the auditorium and on the far side of the lake near the classroom, about halfway through your walk.



**Please return to Bookstore.**